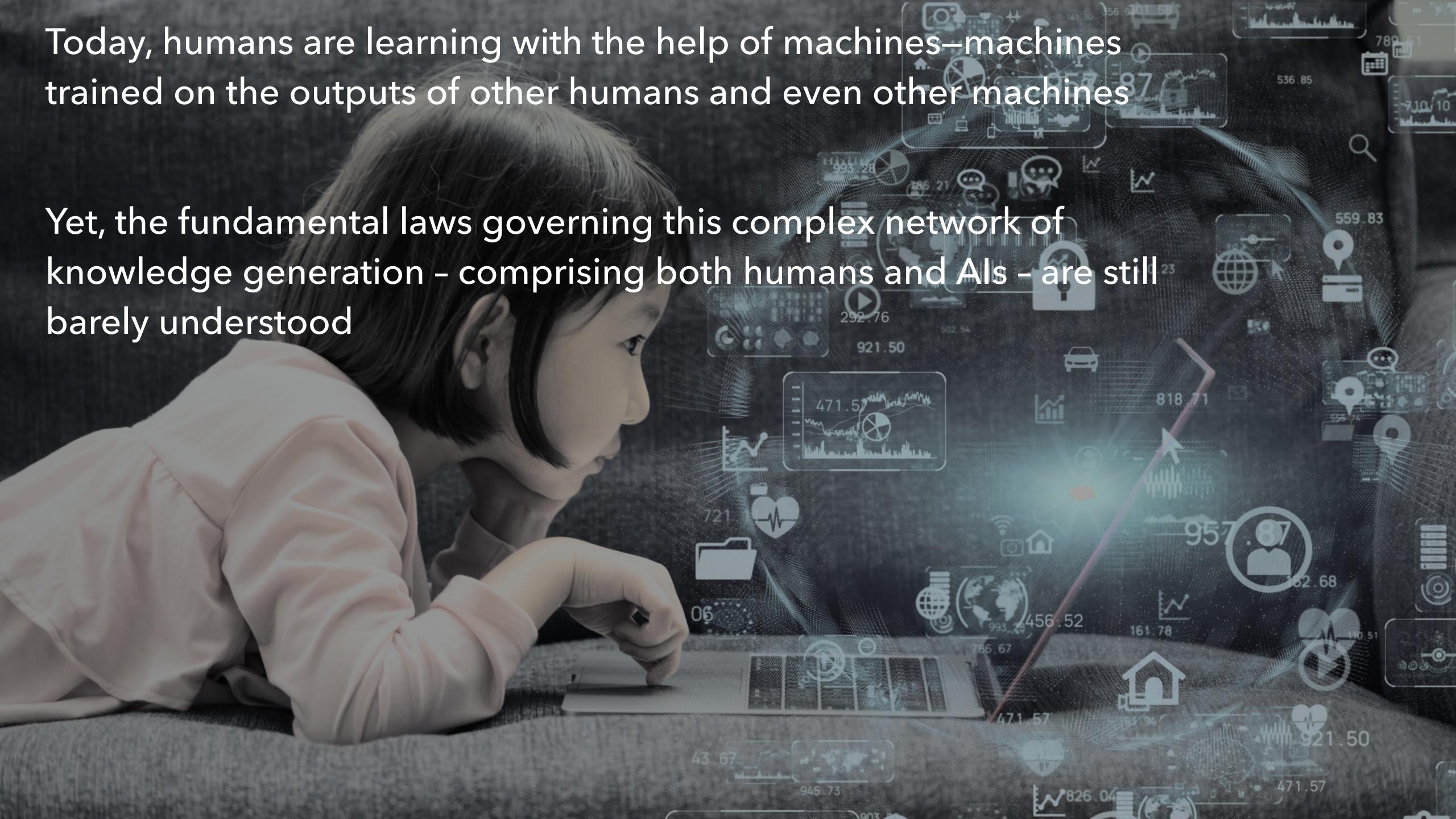


## THE LEARNING AWARENESS INITIATIVE

## KNOW-KNOW.org





# THIS LACK OF UNDERSTANDING LIES AT THE CORE OF MANY OF TODAY'S SOCIETAL PROBLEMS



## Propaganda

## Disinformation

Distorted Self-Image

Al bias and discrimination

Over-reliance on Al

Distorted perceptions of social groups and societal developments

Synthetic content

Deepfakes



## IF THESE ISSUES ARE NOT ADDRESSED QUICKLY AND EFFECTIVELY, THEY COULD POSE A SERIOUS THREAT TO HUMANKIND



## BUT: SITUATIONAL BEHAVIORAL RECOMMENDATIONS ALONE ARE LARGELY INEFFECTIVE

A deeper understanding of the underlying mechanisms - in both humans and machines - is essential to equip citizens for the challenges of an accelerating future



### WHY WE FOUNDED KNOW-KNOW.org

- Put the issue on the public agenda as soon as possible
- Create learning experiences (videos, digital and analog games, etc.) for audiences of all ages, worldwide
- Promote more research to improve our understanding of the topic



WHAT WE DO

#### THE KNOW-KNOW.org MISSION

- Promoting public awareness of this increasingly important topic
- Creating interactive learning experiences (in the form of digital and analog serious games) and other training materials for teenagers and adults, enabling a global audience to engage with the subject. All materials will be published under open-source licenses and in all major languages
- Fostering a deeper understanding of these processes by supporting research



#### THE KNOW-KNOW.org STRATEGY

- Implementing an effective public relations strategy (providing attractive content for media etc.)
- Becoming a creative hub for content creation
- Implementing a fast-paced production process by leveraging AI to automate workflows
- Cooperating with leading research facilities (i.e. universities)

